

# How can we determine, detect, and develop fluency in second language speech?

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## Acknowledgments

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# Introduction

Well, in my own life I'd break it up in stages, when I had a difficult youth. My father wasn't in the house. I've written about this. You know there were times where I've experimented with drugs, and I drank in my teenage years. And what I trace this to is a certain selfishness on my part. I was so obsessed with me, and the reasons that I might be dissatisfied, that I couldn't focus on other people. And I think the process for me of growing up was to recognize that it's not about me, it's about ...

Absolutely. But look, you know, when I find myself taking the wrong step, I think a lot of the times it's because I'm trying to protect myself, instead of trying to do God's work. And so that I think is my own failure

Barack Obama (August, 2008); Saddleback Presidential Forum

# Introduction

Well, **i- i- i-** in my own life **I'd-** I'd break it up in stages, when **uh** I had a difficult youth. **Uh** my father wasn't in the house, **uh** I've written about this, **uh there- uh uh** you know there were times where **uh** I've experimented with drugs, and I drank, **uh yeah** in my teenage years, **a-nd wh-** what I trace this to is **uh** a certain selfishness on my part, **I-** I was so obsessed with me, and **you know the-** the reasons that I might be dissatisfied, that **I- I- w-** I couldn't focus on other people. And **uh y-you know** I think the process for me of growing up was to recognize that it's not about me, it's about ...

**it's about-** absolutely, **so- so- but-** but look, **you know, th- the uh wh- when I uh wh-** when I find myself **um** taking the wrong step, I think a lot of the times it's because I'm trying to protect myself, instead of trying to do God's work. **And- and- an-** and so that I think **is-** is my own failure

Barack Obama (August, 2008); Saddleback Presidential Forum



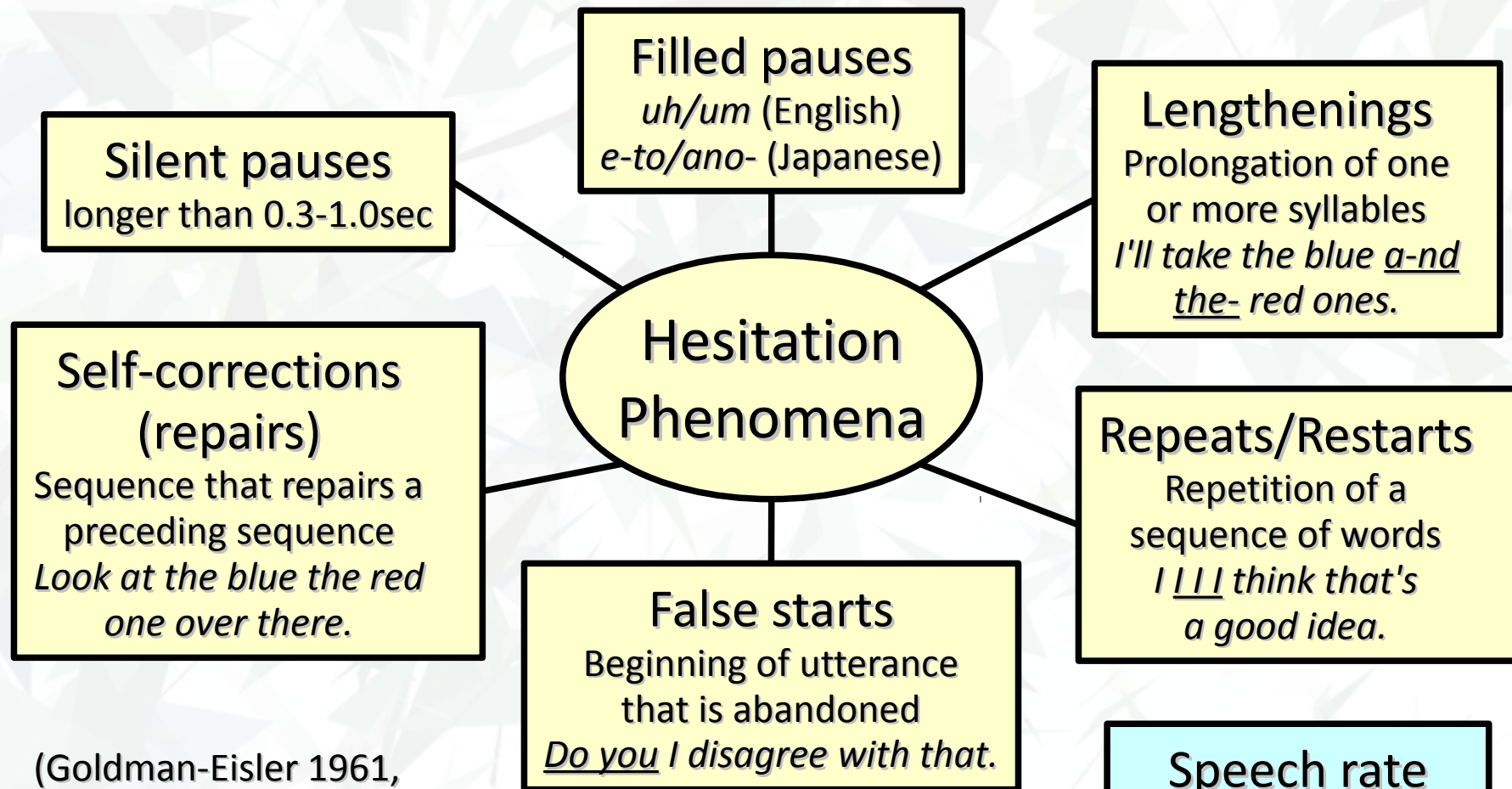
# Overview

- Determining L2 fluency
  - Hesitation phenomena in speech
  - Crosslinguistic Corpus of Hesitation Phenomena
  - Hearer perception of fluency
- Detecting and developing L2 fluency
  - Feedback in L2 development
  - Fluidity application
  - ...and complexity, too

# Fluency

- Scope of fluency
  - Broad: speak a language proficiently
  - Narrow: speak smoothly with minimal but natural hesitation
- Segalowitz (2010): levels of fluency
  - Cognitive fluency: ease of mental preparation
  - Utterance fluency: smoothness of articulation
  - Perceptual fluency: hearer's view of smoothness
- Many researchers looking at cognitive-utterance dimension
  - De Jong et al (2012) – articulation rate strongly related to fluency
  - Don and Lickley (2015) – relationship between working memory and fluency

# Observations of fluency



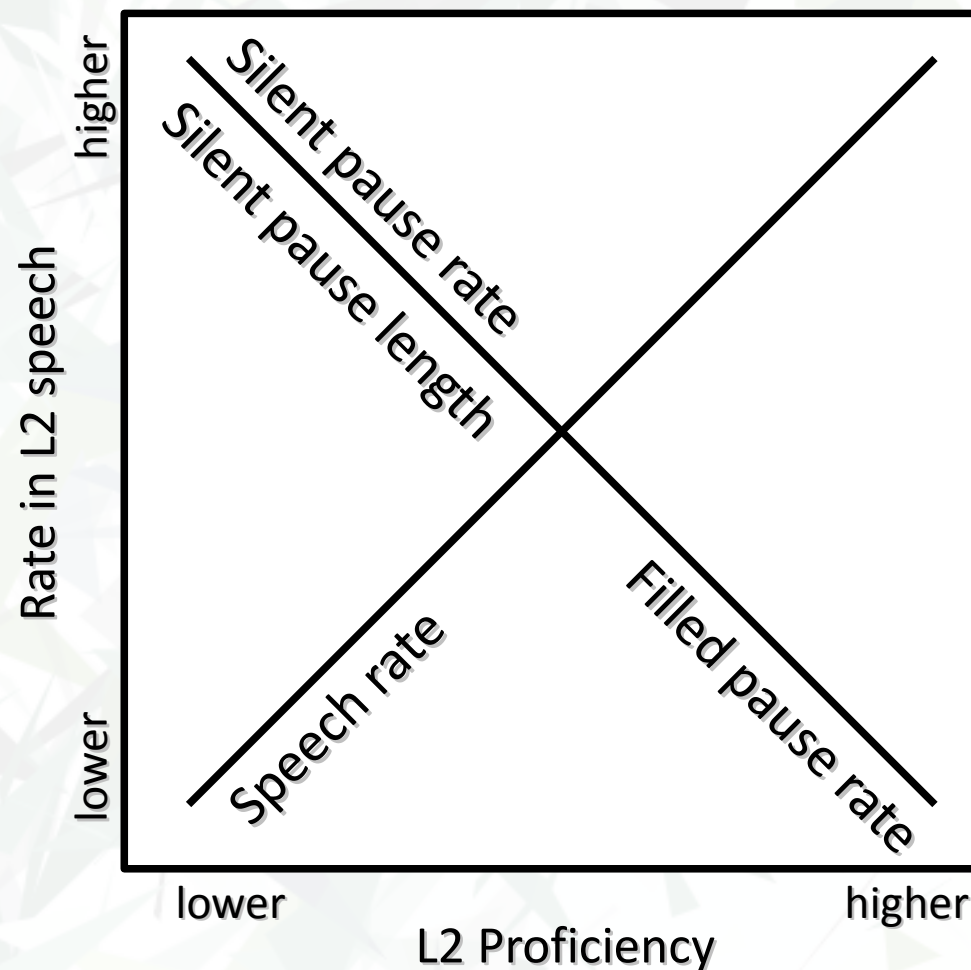
(Goldman-Eisler 1961,  
Levelt 1983, 1989,  
Maclay and Osgood 1959,  
Rochester 1973, inter alia)

**Speech rate**  
by word, by syllable,  
with/without pauses

(Cucchiarini et al 2010)



# Hesitation phenomena in L2 production



(Cucchiarini et al 2010, Kormos and Dénes 2004, Riazantseva 2001, Rieger 2003, Tavakoli 2011, Trofimovich and Baker 2006, 2007, Wu 2008)

# Hesitation phenomena in L2 production

- Gradually, more studies are including L1 observations.
  - Derwing et al (2009) and Cox and Baker-Smemoe (2012) observed that both speech rate and pause rate in L1 and L2 production are correlated.
  - De Jong et al (2015) found measures of L2 articulation rate were more meaningful when “corrected” for L1 speech patterns.
- The current research is part of a project designed to contribute to greater understanding of the relationship between L1 hesitation patterns and L2 hesitation patterns.

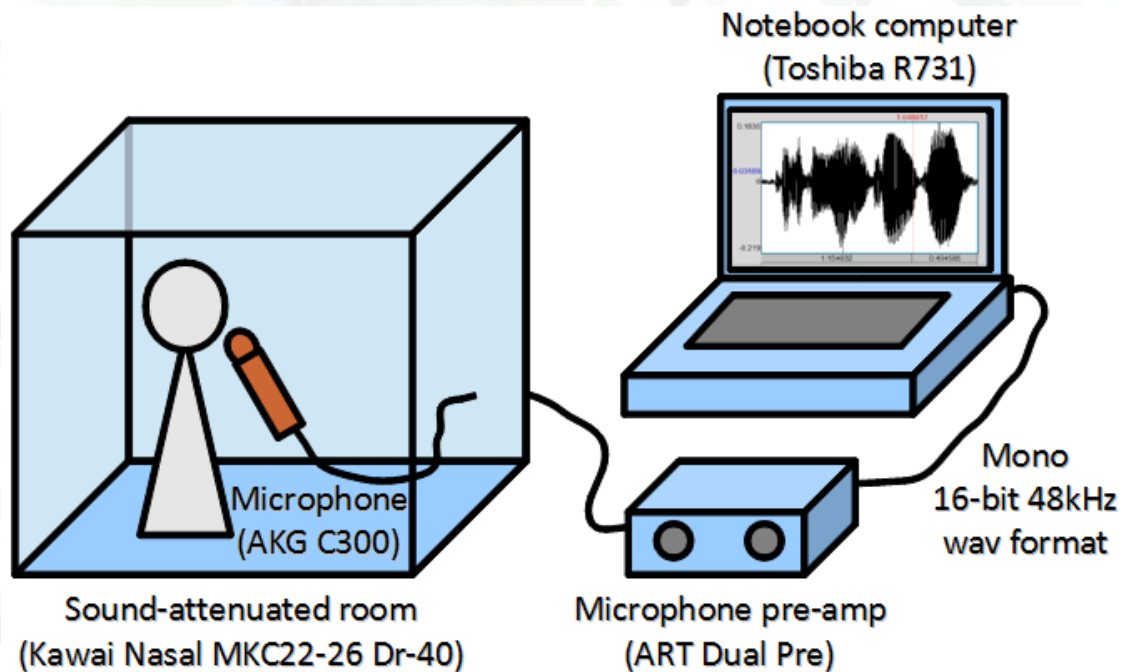


# Research questions

- What is the relationship between hesitation patterns in L1 and L2 speech?
- What is the developmental trajectory of the use of hesitation phenomena in L2?
- What is the relationship between hesitation patterns in L2 speech and hearer's perception of fluency?

# Crosslinguistic Corpus of HP (CCHP)

- Participants: L2 learners of varying proficiency levels
- Elicitation tasks
  - Spontaneous speech: picture description, topic narrative
  - Reading aloud
  - Performed in both L1 and L2



# Crosslinguistic Corpus of HP (CCHP)

- Demographic information: age, gender, L2 proficiency (standardized test scores, experience abroad, self-assessment)
- Annotation
  - Transcripts, HP, word & pause intervals
  - Two annotators, one checker

```
<UTTERANCE>
<T>in</T>
<T>America</T>
<T FILLED-PAUSE="yes">uh</T>
<T>there's</T>
<T>a</T>
<T FILLED-PAUSE="yes">uh</T>
<T>very</T>
<T>famous</T>
<T FILLED-PAUSE="yes">uh</T>
<T>and</T>
<T>loved</T>
<T FILLED-PAUSE="yes">uh</T>
<T>basketball</T>
<RP>
<O>
  <T>cl#</T>
</O>
<T FILLED-PAUSE="yes">uh</T>
<E>
  <T>association</T>
</E>
</RP>
<T>which</T>
<T>is</T>
<T>called</T>
<T>NBA</T>
<T>National</T>
<T>Basketball</T>
<T>Association</T>
<T>I</T>
<T>think</T>
</UTTERANCE>
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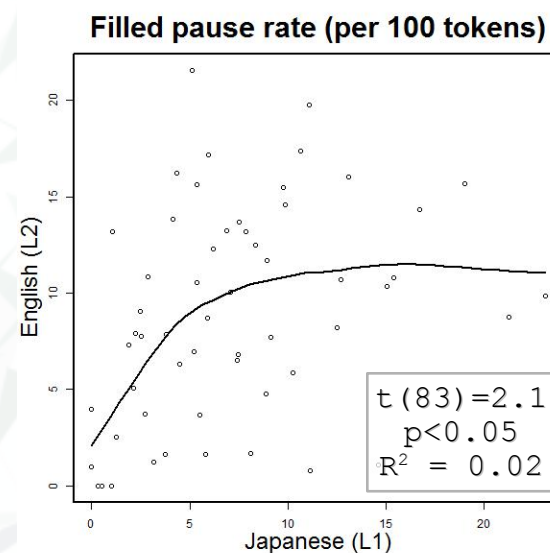
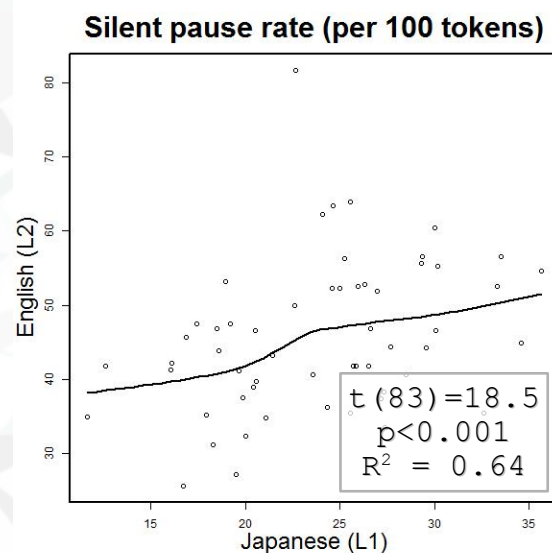
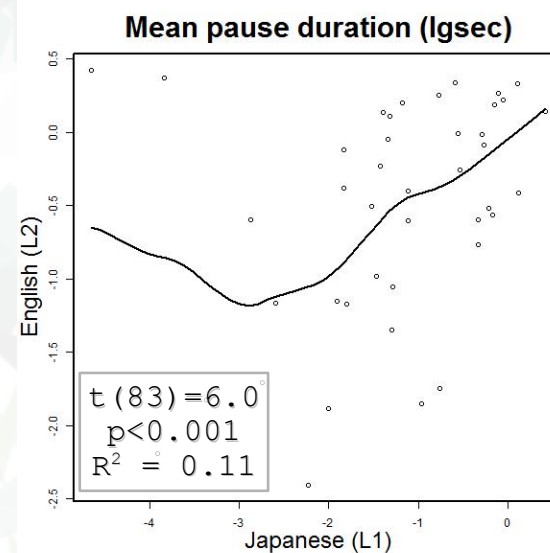
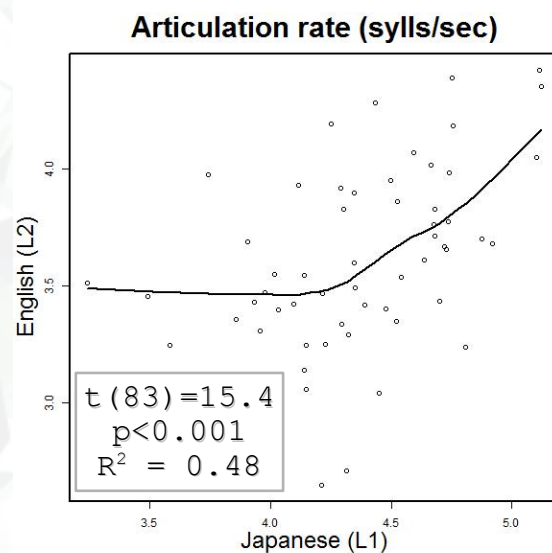
# CCHP Results: Basic Statistics

- Participants: 36 Japanese L1 / English L2 speakers
- Full corpus
  - 62,632 words
  - 11 hrs, 31 min
- Spontaneous speech
  - 40,296 words
  - 8 hrs, 43 min
- Read speech
  - 22,336 words
  - 2 hr, 48 min
- Transcriber agreement
  - 91.5%
- 15,837 silent pauses
- 3,516 filled pauses
- 1,689 self-corrections
- 518 repeats

# L1-L2 Utterance Flu. vs. Perceptual Flu.

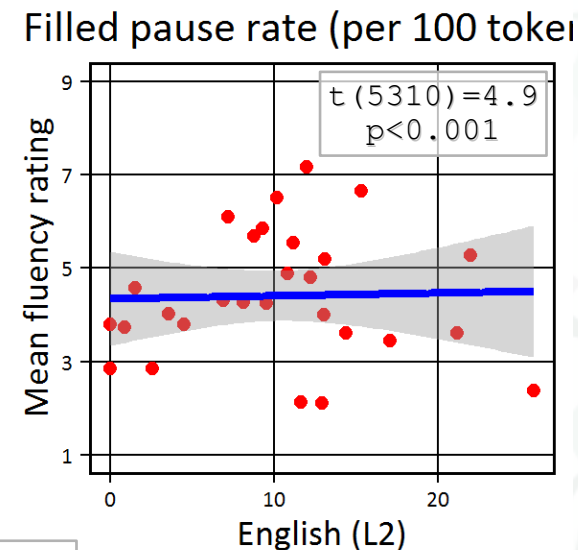
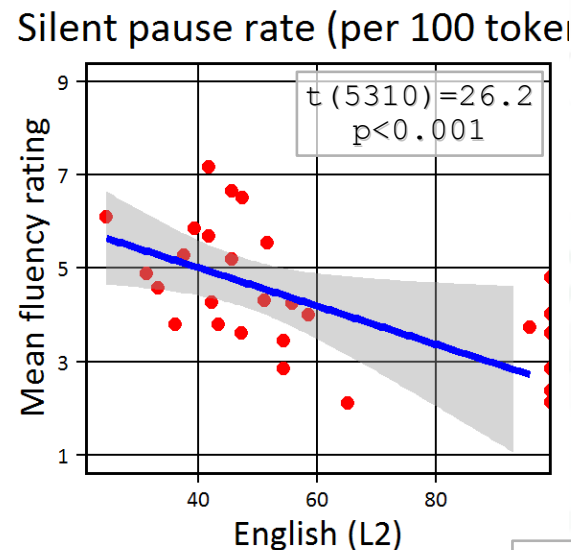
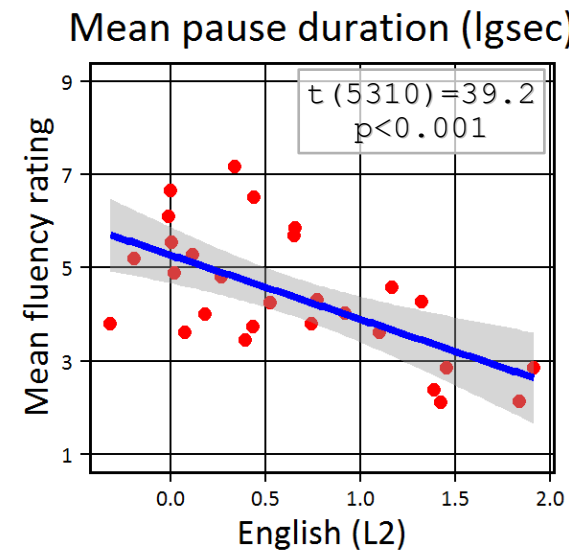
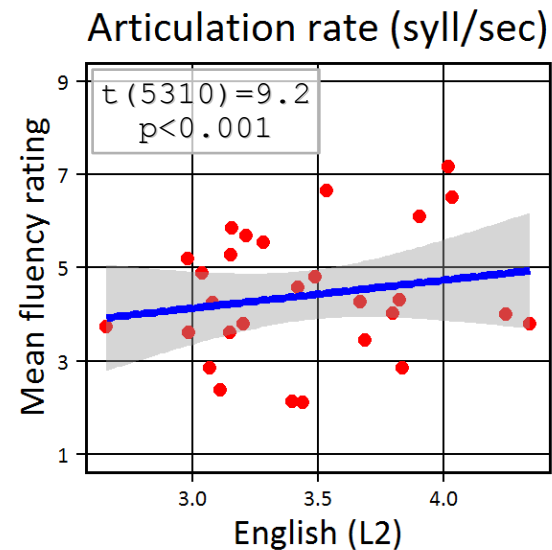
- Aim:
  - Compare L1 vs. L2 utterance fluency characteristics.
  - Examine which utterance fluency characteristics correlate with perceptions of fluency by hearers.
- L1-L2 utterance fluency factors measured with praat script (Quené et al 2011)
- Perceptual fluency
  - Fluency ratings (1=low ... 9=high) obtained via Amazon Mechanical Turk
  - Obtained fluency ratings on 7 30-second clips of L2 speech from all corpus participants.
  - Used attention checks and background monitoring of audio player activity to check that instructions were followed.

# L1-L2 Utterance Fluency





# Utterance Fluency vs. Perceptual Fluency



$R^2 = 0.21$

# CCHP results: Summary

- Results show that for utterance fluency, silent pause duration and filled pause rate indicate learners' L2 proficiency.
  - Other L2 hesitation phenomena correlate with those of L1.
- Fluency raters, however, seem to rely on silent pause duration and rate, and less so on articulation rate and filled pause rate.

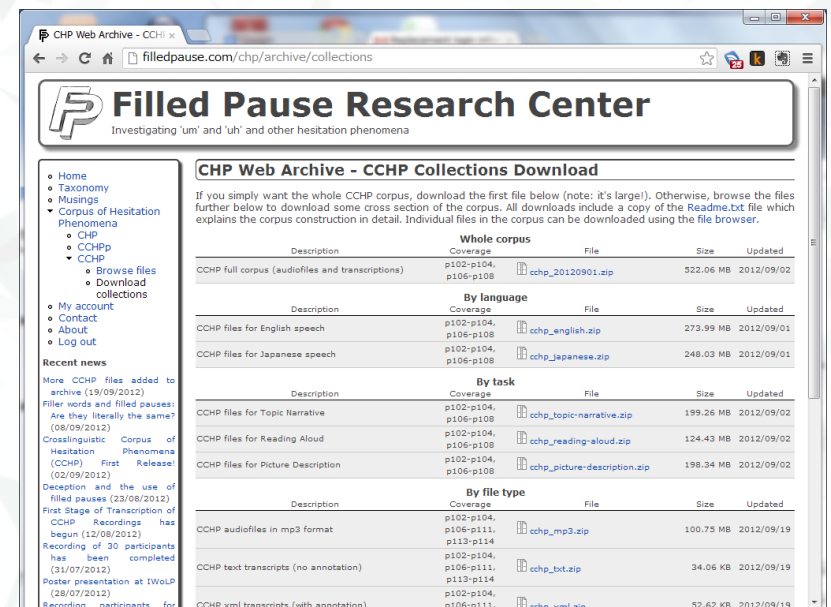
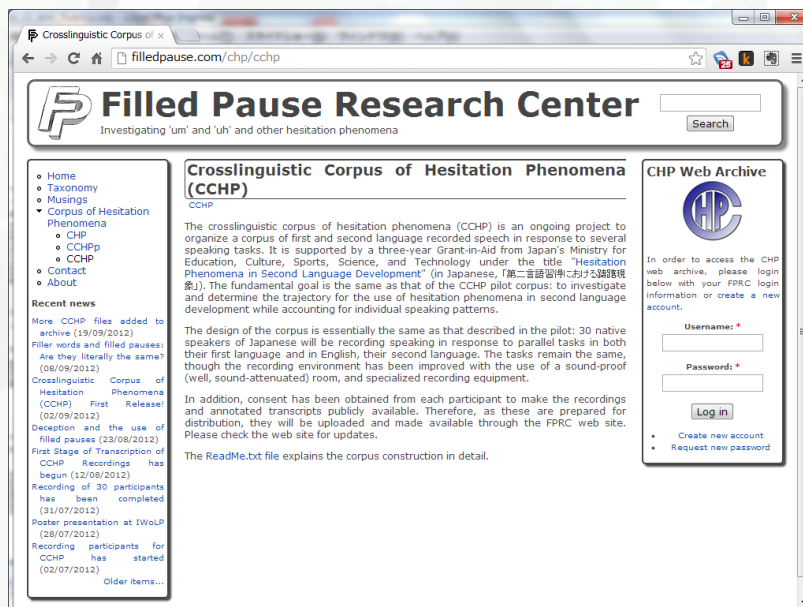
# Future Work with CCHP

- Deeper annotation
  - Syntactic structure
  - Part-of-speech information
  - Syllable and phoneme intervals
  - (F1,F2) measurements
- More speakers
- More L1-L2 combinations
  - Taiwan Chinese L1 – English L2
  - English L1 – French L2
  - English L1 – Spanish L2
  - Korean L1 – English L2



# CCHP Public Corpus

- Assembling a public version of the Crosslinguistic Corpus of Hesitation Phenomena is ongoing.
- When complete, audio files and annotated transcripts will be available for free download.
- Some files are already available for download:  
<http://www.filledpause.com/chp/cchp>



# Automated assessment of L2 speech

- Pronunciation (with visual feedback\*)
  - Segmental: Cucchiarini et al 2009; Patten and Edmonds 2013\*
  - Supra-segmental: Anderson-Hsieh 1992\*; Taniguchi and Abberton 1999\*; de Wet et al 2009
- Fluency
  - ETS SpeechRater (Zechner et al 2009)
  - Versant (Pearson, Ordinate; Bernstein 1999)
  - CASEC (Hayashi et al 2004)

Useful overviews: Eskenazi 2009; Gamper and Knapp 2010

# Feedback to learner

- Eskenazi (1999) - “Learners must receive pertinent corrective feedback”
- Most systems provide rapid feedback.
- In human-human communication, some feedback is in real-time
  - Back-channeling (uh-huh)
  - Head movements (nodding, shaking)
  - Facial expressions
- Is it possible to provide real-time feedback on fluency-related matters in human-computer interaction?



# Fluency in L2 speech

- Scope
  - Broad: speak a language proficiently
  - Narrow: speak smoothly with minimal but natural hesitation
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  - Perceptual fluency: hearer's view of smoothness

Focus of the present work



# Fluidity: fundamental aims

- Measure various utterance fluency characteristics and update them in real-time.
- Provide real-time feedback to learner on utterance fluency measures.
- Provide opportunity for learner to review their production together with visual representation of fluency measures.
- Provide feedback in a manner that emulates human-human communication.

Current focus of development

A work in progress!

# Fluidity: fluency measures

- Phonation time
- Silence time
- Syllable count: energy peaks  
(cf., Bhat et al 2010)
- Silent pause count: silence > 300ms  
(cf., De Jong and Bosker 2013)
- Filled pause count: stable formants and pitch  
(cf., Audhkhasi et al 2009)



# Fluidity: main window

Requires  
Java SE 6  
or greater

The screenshot shows the Fluidity application window with the following components highlighted:

- Start/Stop buttons:** A large button labeled "Start" and a smaller button labeled "Stop".
- Speaking ideas:** A text area containing the text: "Speaking ideas: A description of a familiar place; How you spent your last vacation; Your most memorable experience; How to play a certain game or sport; Your opinion on an issue with reasons; and anything else..."
- Transition threshold:** A slider control with a value of 0.1.
- Pause threshold:** A slider control with a value of 0.3.
- Silence threshold:** A slider control with a value of -70.
- Filled pause sensitivity:** A slider control with a value of 0.1.
- Smoothing factor:** A slider control with a value of 10.
- Elapsed time:** A text field showing "00:00.0".
- Speech time:** A text field showing "00:00.0".
- Pause time:** A text field showing "00:00.0".
- Syllable count:** A text field showing "0".
- Silent pause count:** A text field showing "0".
- Filled pause count:** A text field showing "0".
- Audio input settings:** A section containing radio buttons for "Port ツブツツツツツツツツツツ (Realtek High D, version 6.3)" and "Port Realtek Digital Output (Realtek, version 6.3)".
- Audio output settings:** A section containing radio buttons for "8000 hz", "11050 hz", "16000 hz", "22050 hz", "44100 hz", and "48000 hz".
- Audio format settings:** A section containing radio buttons for "8-bit" and "16-bit".

audio level  
meter

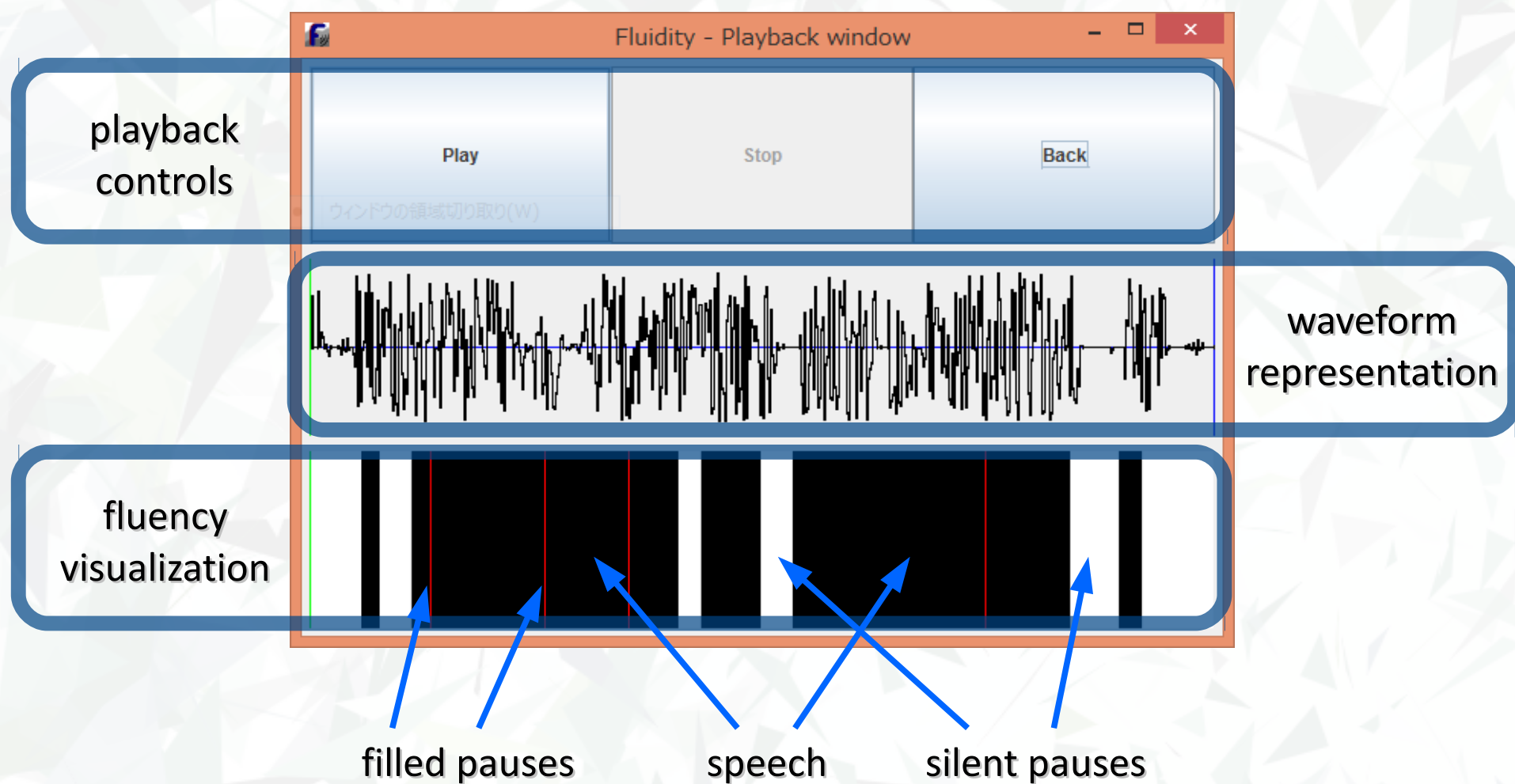
detection  
settings

fluency  
measure  
indicators

audio  
input  
settings

Uses TarsosDSP  
(Joren Six) and  
AudioInfo.java  
(Jonathan Simon)  
libraries

# Fluidity: playback window

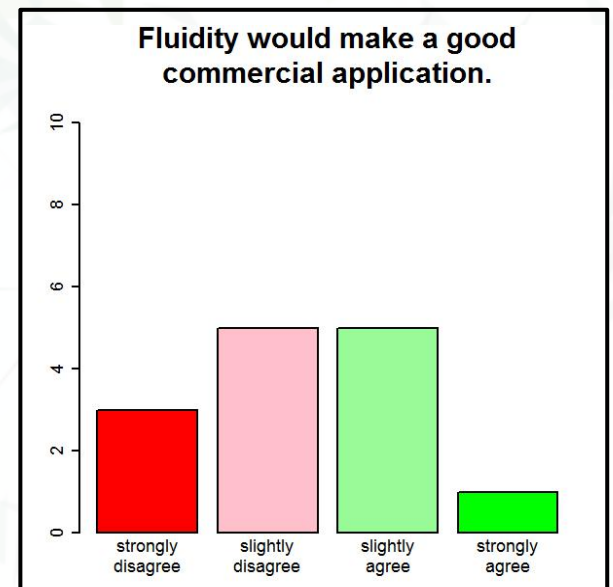
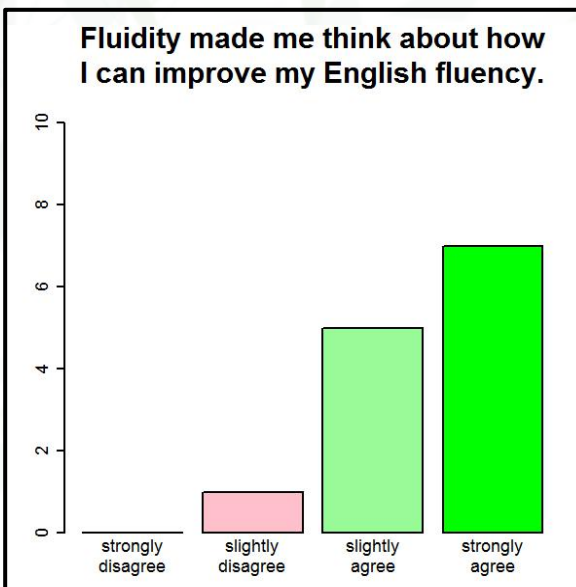
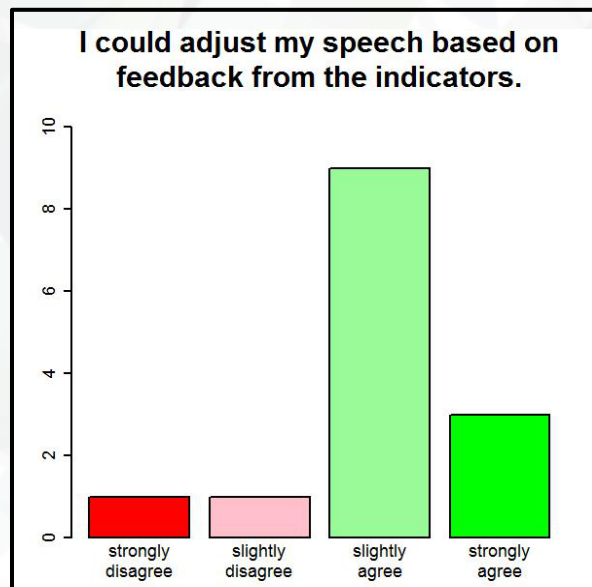
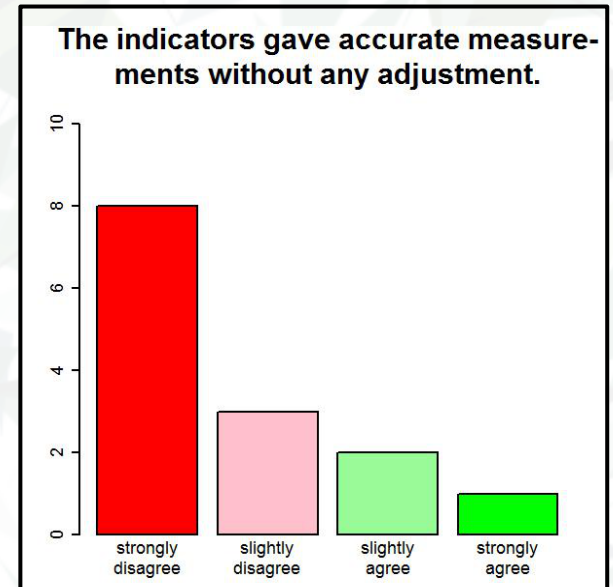
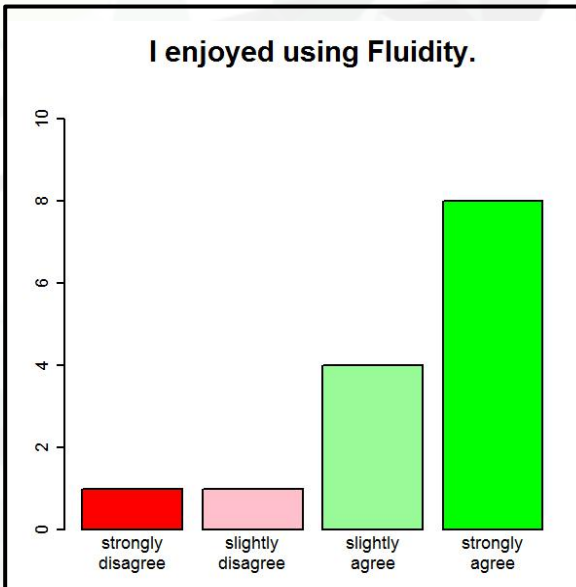
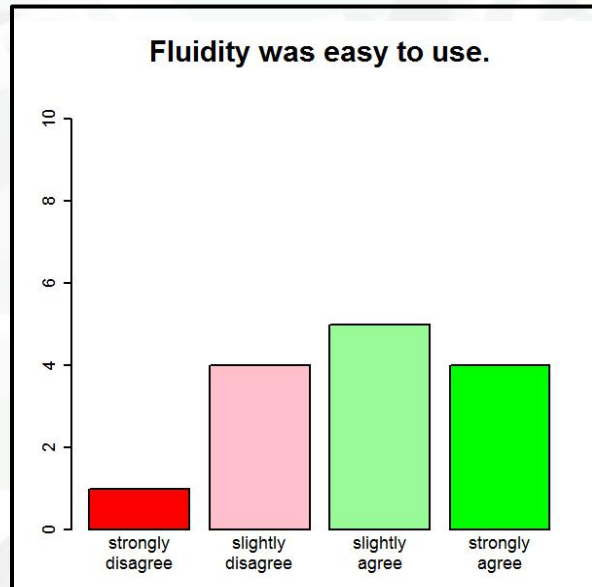


# Fluidity: usability testing

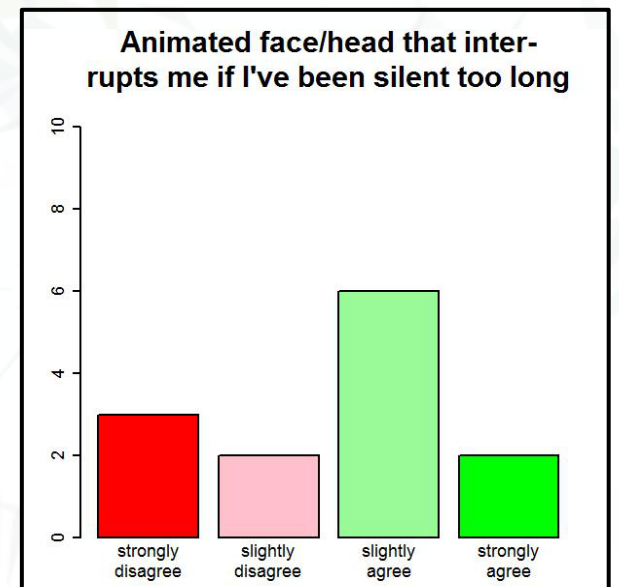
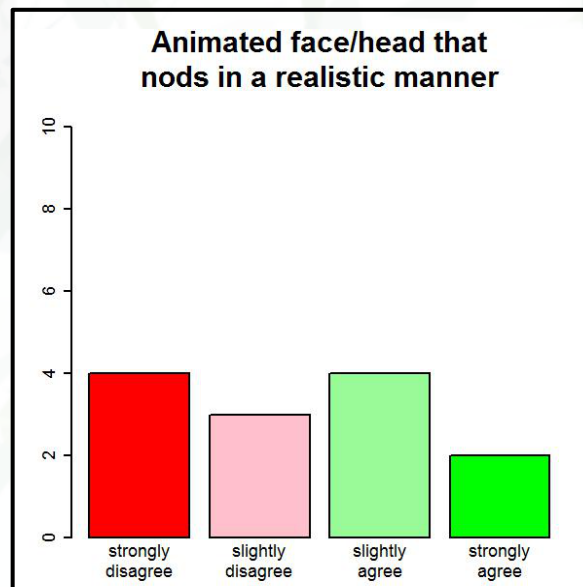
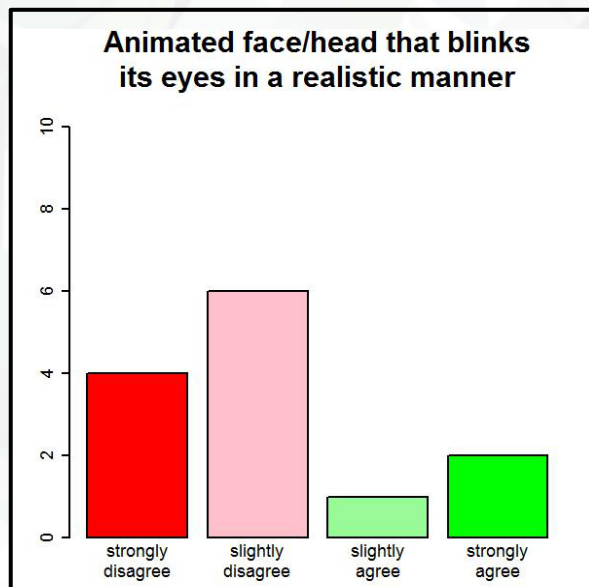
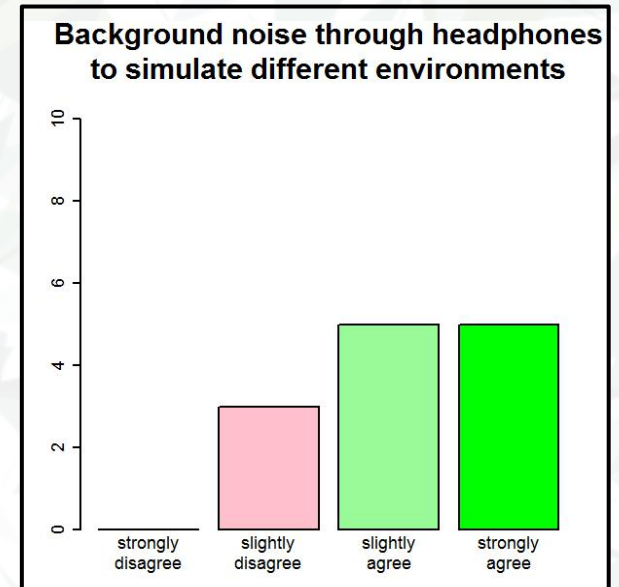
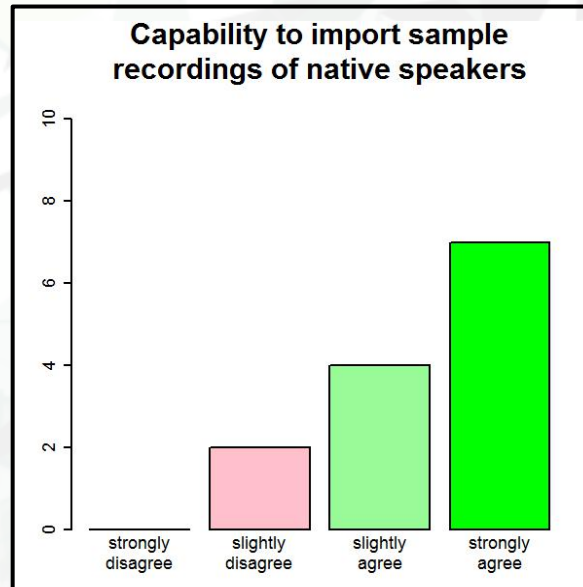
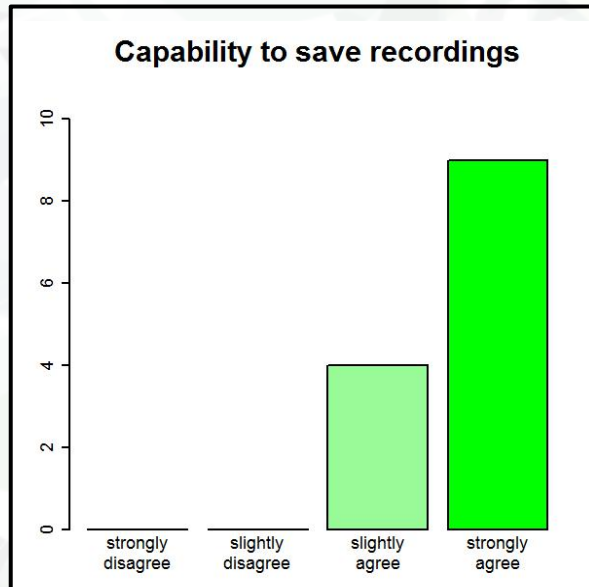
- Participants (n=14)
- Procedure
  - Practice speaking with Fluidity.
  - Adjust settings to fit their production.
  - Respond to survey questions about the experience.



# Fluidity: user response



# Fluidity: desirable features



# Fluidity: technical considerations

- Silence threshold often needs to be adjusted.
  - Solution: Do a better job of auto-detecting the sound configuration and microphone settings.
- Filled pause detection is difficult. Even after adjusting sensitivity, many participants did not see their filled pauses detected accurately (or at all).
  - Solution: Try other algorithms for detecting stable formants and pitch.



# Fluidity: user comments

- 「語学を専攻していましたが、発音や文法にとらわれることが多く、流暢さを考えることがあまりなかったので、勉強になりました。」
  - Although I majored in languages, I have mostly studied about pronunciation and grammar and have not studied much about fluency. So, this was very educational.
- 「具体的にどうすれば良いかは分かりませんが、この「Fluidity」を基板としたゲーム形式のアプリを使えば、すごく楽しく使えるかと思います。」
  - I wasn't really sure how to make use of Fluidity objectively, but if I could use it like a game application, I think it would be very enjoyable to use.

# Fluidity: Summary

- Fluidity is designed to give real-time feedback to L2 English speakers on their utterance fluency.
- The application is still under development, but is capable of providing real-time feedback on most fluency measures, plus visualizations for review.
- Users find the application interesting, fun, and they are motivated to think about how to improve fluency.
- Users noted that the interface is difficult to use, and filled pauses are not accurately detected.
- Future development will include improving accuracy of fluency measurements and creating a user interface that better matches human-human interaction.

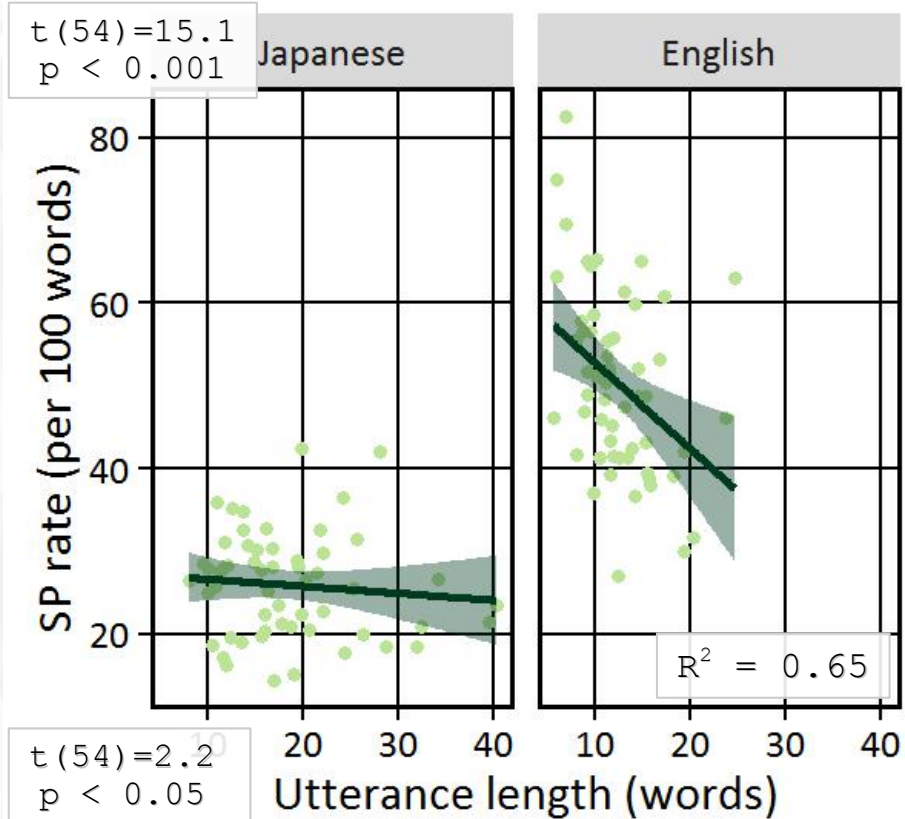
# Distribution of silent and filled pauses

- Campione and Véronis 2005: Examined SPs and FPs in the Spoken French Reference Corpus
  - SPs and FPs overlap to mark syntactic structure
  - FPs (with following SPs) mark non-syntactic interruptions
- Watanabe, et al 2013, 2014, 2015: Examined clause boundary depth and clause length in Japanese
  - SP duration is longer at stronger boundaries and before longer clauses
  - FP duration is not affected
- In short, SP and FP are not simply free alternatives when hesitation is needed.

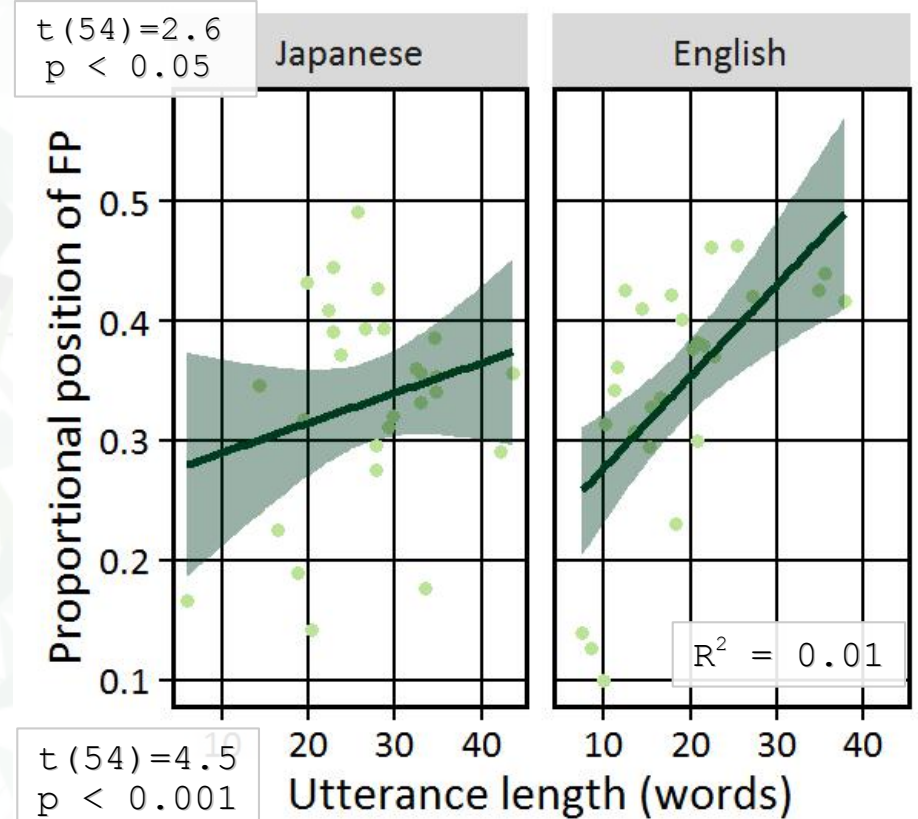


# Utterance length in L1 and L2

## Utterance length and SP rate



## Utterance length and FP position



# Fluency ... and complexity

- In pedagogical models of L2 development, complexity, accuracy, and fluency (CAF) are often treated as independent variables
- Some aspects of utterance fluency may give us insight on the complexity of L2 speakers' utterances.

# Wrapping up

- Determining L2 fluency
  - While many temporal features of L2 utterances are observable, not all of them correlate to a perception of fluency on the part of listeners: Silent pause rate and duration > articulation rate and filled pause rate
- Detecting L2 fluency
  - Fluidity shows that certain aspects of utterance fluency can be detected in (nearly) real-time.
- Developing L2 fluency
  - Fluidity users feel that the real-time feedback on their utterance-level fluency features raises their awareness of their own fluency and provides a basis to improve it.



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